

Good Career Guidance in Art and Design:

1. **A stable careers programme** – our career guidance is embedded into our curriculum at every stage
2. **Learning from career and labour market information** – we offer good-quality information about future study options and we teach the skills needed for industry.
3. **Addressing the needs of each pupil** – we consider each student as an individual and support and cater for their needs, promoting a variety of pathways and STEM encounters and provision
4. **Linking curriculum learning to careers** – Our prospectus graphic design project is just one of many examples in which we adapt the curriculum to careers
5. **Encounters with employers and employees** – We have regular meaningful encounters both online, in the classroom and offsite with employers and employees. One notable example is in Hospitality and Catering when older students talk to year 9 about their roles in the industry and students visit the school kitchens.
6. **Experiences of workplaces** – Nole, Salisbury is an excellent example of how our students experience a number of hospitality and catering workplaces in one exploration.
7. **Encounters with further and higher education** – AUB interviews onsite, visiting alumni and visiting tutors from Universities and colleges are examples of our encounters. This year 3D designers have met the curator at Salisbury Cathedral and the stonemasons, discovering their apprentice programme.
8. **Personal guidance** – Art and Design and Hospitality and Catering teachers all offer guidance to the individual student, through discussion, interviews and through their personal study sessions in year 13 as well as in daily conversations.